

HIGHER LEVEL TOURNAMENT MEETING HIGHLIGHTS

Your entire team is responsible for the below items in addition to the items covered at the meeting.

- **SPORTSMANSHIP IS KEY – FUN! FUN! FUN! – LET’S HAVE SOME FUN!** These are the most important tournaments of the year. We all need to work together to make this a fun and competitive tournament. There is no place for sharking or discourteous behavior toward your opponents. ***Teams and players exhibiting such behavior are subject to immediate disqualification.*** We will not tolerate bad sportsmanship at all. **TELL YOUR TEAM!**
- **TEAM CERTIFICATION STATEMENT:** Each player must certify the skill level that they feel they can play at – NOT what their current skill level is. ***If there is a player on your team that you feel is under-ranked, certify that player at a higher skill level.*** THIS IS VERY IMPORTANT. Failure to do so may result in your team being disqualified. If you fail to do so and as a result a player on your team moves up 2 skill levels during the tournament, **YOUR ENTIRE TEAM WILL BE DISQUALIFIED.** For example, let’s say a player on your team is currently ranked a 3. Your team knows that this player is capable of playing like a 4 most of the time and some of the time may even play like a 5. If you certify this player as a 3 you may be putting your entire team in jeopardy. During the tournament if this player is raised to a 5 based on their play we will immediately check your signed Team Certification Statement, and it will become evident that you certified the player well below their true ability. What should have been done in this case would have been for your player to certify himself/herself as a 4 from the get-go since you both know that they are at least a 4. If you would have done this and the player happens to move to a 5 during the tournament, this will not result in disqualification, however moving from a 3 to a 5 will.
- **DISQUALIFICATION PROCEDURES – do not let this happen to your team – CERTIFY YOUR PLAYERS CORRECTLY!**
 - 1 PLAYER MOVES UP 2 SKILL LEVELS – entire team is DQ’d
 - 2 PLAYERS MOVE UP 1 SKILL LEVEL – team is heavily scrutinized and may be DQ’d
 - 3 OR MORE PLAYERS MOVE UP 1 SKILL LEVEL – entire team is DQ’d
- **SKILL LEVEL QUESTIONS ARE NOT ALLOWED AT THE TOURNAMENT –** If ANY player on your team asks any type of skill level question, your team will be immediately placed on warning. If it happens again, your team will be disqualified. Inform all team members that ***skill levels at this tournament are not up for discussion or debate.*** TELL YOUR TEAM!
- **COACHING: One Time Out per rack per player regardless of skill levels.** If *anyone* on your team audibly suggests a Coach/Time Out for a shooting player on your team, your team will be charged a Time Out regardless of if the shooting player accepts it. TELL YOUR TEAM!
- **SUDDEN DEATH WILL BE ENFORCED JUST LIKE IN VEGAS –** Keep the matches moving! There are no smoke breaks in between racks for players that are currently involved in a match. Captains, have your lineups ready. Coaches will be limited to 1 minute. There will be a shot clock enforced of 20-30 seconds for an average shot, and 45 seconds for a special situation. ***Keep play moving.***
 - 8-BALL – teams must be in the 5th match by the 3 hour and 45 minute mark or sudden death will be enforced, which means *all remaining matches will be only 1 rack.*
 - 9-BALL – teams must be in the 5th match by the 3 hour mark or sudden death will be enforced, which means *each ball is worth 2 points and the 9-ball is worth 4 points.*